

KHARSETH

Leader Battle Focus Scouts 7"

M

7"

T

3

SV

6+

W

4

LD

6+

OC

1

RW

4+

80 PTS
Base 32mm



1

KOMMANDO

2 BEWEGUNG

Aethersense (Psychic)
Enemy units that are set up on the battlefield from Reserves cannot be set up within 12" of this model.

3 BESCHUSS

Dread of the Deep Void **ANTI-INFANTRY 2+**
BLAST **HAZARDOUS** **IGNORES COVER** **PSYCHIC**

R	A	BS	S	AP	D
24"	D6+2	3+	3	-2	1
VERWUNDET					
2+ T1	3+ T2	4+ T3	5+ T4-5	6+ T6+	

Fury of the Void (Psychic)
In your Shooting phase, after this model's unit has shot, select one enemy unit hit by one or more attacks made with this model's Dread of the Deep Void. Until the end of the turn, that unit is riven. Each time an Aeldari model from your army makes an attack that targets a riven unit, add 1 to the Strength characteristic of that attack.

4 ANGRIFF

5 NAHKAMPF

Waystave **ANTI-INFANTRY 2+** **PSYCHIC**

R	A	WS	S	AP	D
Melee	3	2+	3	0	3
VERWUNDET					
2+ T1	3+ T2	4+ T3	5+ T4-5	6+ T6+	

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT
W3 · RW 6+ · 4++ · 4 LP je Modell
WIRD VERWUNDET MIT

2+ S6+	3+ S4-5	4+ S3	5+ S2	6+ S1
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RETTUNGSWURF JE DS

DS 0 4++	DS -1 4++	DS -2 4++	DS -3 4++	DS -4 4++
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REGELN & KEYWORDS KURZ
Battle Focus If your Army Faction is Asuryani, at the start of the battle round, you receive a number of Battle Focus tokens based on the battle size, as shown below: ■ Incursion - 2...
Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.
Scouts 7" This ability always takes the form Scouts X".
ANTI This ability always takes the form [ANTI-X Y+].
BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...
HAZARDOUS Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to...
IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...
PSYCHIC Each time an attack is made with a [PSYCHIC] weapon, you can ignore any or all modifiers to that attack's BS or WS characteristic and any or all modifiers to the hit rol...

AUFSTELLUNG
1x Kharseth
Ausrüstung: Dread of the Deep Void, Waystave
Anführer
This model can be attached to the following units:
- CORSAIR REAVER BAND
- CORSAIR VOIDREIVERS
- CORSAIR VOIDSCARRED